

Name of the activity: Team Rally Game- 136 PS Luben Karavelov

This idea comes from: CSEI Cristal Oradea

Aspect of relationship (focus): to build trust between team members.

Short description of the activity (How to do?):

The game is about building trust between staff members.

The participants are organized in a row and are divided into three groups, according to the first, second, and third groups. Each group must select three highly trusted staff who will need to guide them through the obstacles.

The rest of the participants go through the neat obstacles blindfolded, trusting the instructions of the selected drivers.

With each violation of the rules, the participant returns to the starting position. It is played for time and accuracy. The winner is the team that finished first and with the least penalties.

The game develops confidence, team spirit and common purpose.

Requirements (What do we need? Staff, material, rooms, time, ...)

Ensuring staff attendance, training room, training time, materials for the game

What else?

A motivated employee who has to prepare the materials for the game and run the game itself.

With us it was the teacher of physical education and sports.